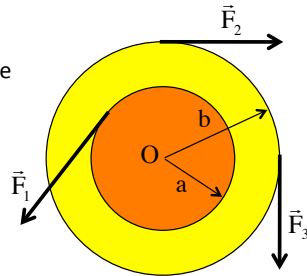


Problem 10.35

Determine the net torque about O produced by the forces shown.

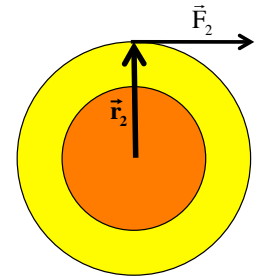
The first thing to do when approaching a torque problem is to define a vector \vec{r} that proceeds from the *point about which the torque is to be taken* to the point where the *force acts* (this is why free-body diagrams in rotational N.S.L. problems have to be accurately rendered—the placement of each force is significant in the torque calculation). Having said that, there are three ways to calculate a torque. As there are, conveniently, three forces here, I'll use a different approach for each.



Approach 1: Called the *definition approach*, it is simply the execution of the *cross product* $\vec{F} \times \vec{d}$. That is, the **magnitude of \vec{F}** times the **magnitude of \vec{d}** times the **sine of the angle between the line of the two vectors**.

1.)

Approach 2: Called the *r_{\perp} approach*, (or the *moment arm* approach), it is the product of the **magnitude of the force** times the **magnitude of the component of \vec{r} perpendicular to the line of the force** (in most books, this perpendicular distance is called the *moment arm*). Note that in this case, the magnitude of the component of \vec{r} perpendicular to the force is just “b,” so:



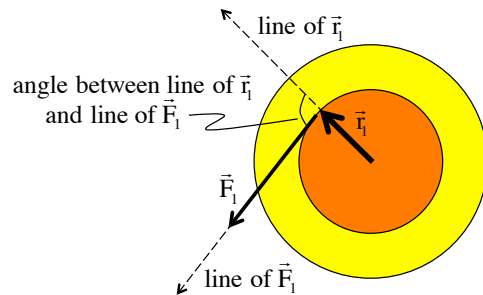
$$\begin{aligned} |\vec{\Gamma}_2| &= \vec{r}_2 \times \vec{F}_2 \\ &= |\vec{F}_2| r_{\perp,2} \\ &= |\vec{F}_2| b \\ &= (10.0 \text{ N})(.250 \text{ m}) \\ &= 2.50 \text{ N} \cdot \text{m} \end{aligned}$$

This torque is motivating the system to angularly accelerate *clockwise*, so the torque is negative and the torque as a vector is $\vec{\Gamma}_2 = -(2.50 \text{ N} \cdot \text{m})\hat{k}$.

3.)

Defining \vec{r}_1 and the angle between \vec{r}_1 and \vec{F}_1 (see sketch), then using this approach on \vec{F}_1 , we can write:

$$\begin{aligned} |\vec{\Gamma}_1| &= \vec{r}_1 \times \vec{F}_1 \\ &= |\vec{F}_1| |\vec{r}_1| \sin \theta \\ &= |\vec{F}_1| (a) \sin 90^\circ \\ &= (12.0 \text{ N})(.100 \text{ m}) \sin 90^\circ \\ &= 1.20 \text{ N} \cdot \text{m} \end{aligned}$$

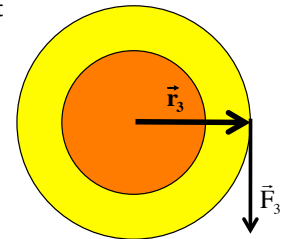


There is a subtlety here. Force is a *vector*, which means *torque* must also be a vector. During class, I assume you were shown how to determine the direction of a torque (right-hand rule, or look to see if the force is motivating the body to angularly accelerate *clockwise*, at which time the torque would be *negative*, etc.) In any case, this torque is motivating the system to rotate *counterclockwise*, so the torque as a vector is *positive* and $\vec{\Gamma}_1 = +(1.20 \text{ N} \cdot \text{m})\hat{k}$.

2.)

Approach 3: Called the *F_{\perp} approach*, this is the product of the **magnitude of \vec{r}** times the **magnitude of the component of \vec{F} perpendicular to \vec{r}** . Note that in this case, the component of \vec{F} perpendicular to “b” is just $|\vec{F}_3|$:

$$\begin{aligned} |\vec{\Gamma}_3| &= \vec{r}_3 \times \vec{F}_3 \\ &= |\vec{r}_3| F_{\perp,3} \\ &= b |\vec{F}_3| \\ &= (.250 \text{ m})(9.00 \text{ N}) \\ &= 2.25 \text{ N} \cdot \text{m} \end{aligned}$$



This torque is motivating the system to angularly accelerate *clockwise*, so the torque is negative and the torque as a vector is $\vec{\Gamma}_3 = -(2.25 \text{ N} \cdot \text{m})\hat{k}$.

The net torque is just the sum of these three, or:

$$\begin{aligned} \vec{\Gamma}_{\text{net}} &= \vec{\Gamma}_1 + \vec{\Gamma}_2 + \vec{\Gamma}_3 \\ &= (1.20 \text{ N} \cdot \text{m})\hat{k} + (-(2.50 \text{ N} \cdot \text{m})\hat{k}) + (-(2.25 \text{ N} \cdot \text{m})\hat{k}) \\ &= -(3.55 \text{ N} \cdot \text{m})\hat{k} \end{aligned}$$

4.)